

## DETROIT: BECOME HUMAN<sup>™</sup> REACHES 8 MILLION UNITS SOLD WORLDWIDE

Quantic Dream announces still-growing sales for its renowned interactive storytelling video games, with *Detroit: Become Human*<sup>™</sup> crossing 2.5 million units sold on PC.



Quantic Dream, the award-winning studio at the forefront of interactive storytelling, is proud to announce today the enduring success of its video game *Detroit: Become Human*<sup>™</sup>, which has surpassed the milestone of more than 2.5 million units sold on PC, accumulating over 8 million copies sold worldwide across all platforms (excluding copies obtained with subscription services.)\*

This new milestone is part of the ongoing success of its three flagship video games available on PC since 2019: *Heavy Rain™*, *Beyond: Two Souls™* and *Detroit: Become Human™*.

"2022 was remarkable for QUANTIC DREAM. We achieved a significant increase in sales of our three historical PC games compared to 2021, an unusual phenomenon which builds on the already excellent sales results recorded in the previous three years," said Guillaume de Fondaumière, Co-CEO of Quantic Dream. "The continued success of Detroit: Become Human<sup>™</sup>, but also of Heavy Rain<sup>™</sup> and Beyond: Two Souls<sup>™</sup>, is due to the quality of these titles, their enduring appeal to PC gamers, as well as the thorough and long-term work of our Publishing team. We are delighted to introduce our works to an ever wider and younger audience, and on all continents. At the end of 2022, we also saw a record level of 'wishlisting' on these three titles, which gives us hope for an equally exceptional 2023."

## ABOUT QUANTIC DREAM

Quantic Dream is a video game studio founded in 1997 by David Cage, based in Paris, France, and Montreal, Canada. The unique experiences offered by Heavy Rain™, Beyond: Two Souls™ and Detroit: Become Human™, have reached millions of players around the world and won more than 250 international awards. They have largely contributed to the recognition of interactive storytelling in video games.

Since 2019, Quantic Dream has also been a Publisher, supporting video game creation and independent creators offering singular and original visions, to which the studio brings its expertise, its means of production, the necessary financing and access to international markets and their audiences. In 2022, Quantic Dream embarked on a new stage of growth by joining NetEase Games, the games division of NetEase, to accelerate its vision of creating landmark titles that redefine the interactive entertainment experience for players worldwide.

For more information, visit the official website: <u>http://www.quanticdream.com</u>.

Find Quantic Dream also on: Twitter: <u>@Quantic\_Dream</u> Instagram: <u>@QuanticDreamGames</u> Facebook: <u>OfficialQuanticDream</u> YouTube: <u>QuanticDreamOfficial</u> Twitch: <u>guanticdream</u>

Visit the official online store: https://shop.quanticdream.com/.

\*Global sell-through as of January 2023.

Heavy Rain<sup>™</sup>, Beyond: Two Souls<sup>™</sup> and Detroit: Become Human<sup>™</sup> ©Sony Interactive Entertainment Europe. Developed by Quantic Dream. Heavy Rain<sup>™</sup> is a trademark of Quantic Dream. Beyond: Two Souls<sup>™</sup> and Detroit: Become Human<sup>™</sup> are trademarks or registered trademarks of Sony Interactive Entertainment Europe and are used under license. Quantic Dream and the Quantic Dream logo are trademarks of Quantic Dream. All other trademarks are the property of their respective owners. All rights reserved.