

QUANTIC DREAM ANNOUNCES PARTNERSHIP WITH PARALLEL STUDIO AT THE FRENCH GAME AWARDS CEREMONY, PEGASUS 2021



Parallel Studio to develop its most ambitious game yet, with Quantic Dream as publisher: <https://youtu.be/Elb-mwjGQQd0>

Quantic Dream today announced a new partnership with Parallel Studio, an independent game development company based in Paris, during the Pégases 2021, the award show in France organized by the French Academy of Video Game Arts and Techniques. The ambitious new title will emphasize on narrative, atmospheric and poetic cinematography.

Parallel Studio's Game Director and CEO Ronan Coiffec and Audio Director Nicolas Bredin announced the partnership during a broadcast at Pégases 2021. As publisher, Quantic Dream will support Parallel in delivering its vision for the project.

"Quantic Dream's support for our most ambitious project yet is an exciting arrangement for everyone on our team," said Ronan Coiffec, CEO of Parallel Studio. *"We're eager to continue our work alongside one of the most creative and brilliant video game teams the industry offers, one that will ensure the quality and care a project like ours requires."*

As part of its agreement with Parallel Studio, Quantic Dream is opening its door to the studio and providing them access to a vast array of creative tools and resources, including motion capture, voice recording, animation and more. Quantic Dream will also support global PR and marketing efforts around the game, ensuring players from everywhere will discover this unique game.

"We are delighted to have Parallel Studio as one of the independent studios we are supporting in the development and edition of their next title," says Guillaume de Fondaumière, Chief Executive Officer of Quantic Dream. *"We were seduced by the concept proposed by this talented team, made up of personalities who have signed several recent critical successes. After Berlin-based Jo-Mei and Red Thread Games in Oslo, this partnership is Quantic Dream's first with a French studio."*

Founded in 2015, Parallel Studio is an independent developer established by industry veterans from Quantic Dream, Ubisoft, Dontnod Entertainment, and Eden Games. Previously, the studio developed the indie survival horror game White Night in 2015 and the VR horror game Dark Days in 2017. Their latest project, EqqO, was released on Nintendo Switch last year.

About Quantic Dream

Quantic Dream is a creative and independent video game studio created in 1997 by David Cage. The studio specializes in creating original experiences based on interactive emotion. Quantic Dream builds bridges between media through prestigious collaborations with artists such as David Bowie, Elliot Page, Willem Dafoe, Clancy Brown and Jesse Williams. The unique experiences offered by Heavy Rain™, Beyond: Two Souls™, Detroit: Become Human™, have reached millions of players around the world and won more than 250 international awards. They have contributed greatly to the recognition of interactive storytelling in video games.

Quantic Dream became an independent publisher in 2019 to support the creation of videogames by independent creators with unique visions, which are brought to life with the help of Quantic Dream's expertise, means of production, financing and access to international markets and audiences.

For more information, visit our official website: <http://www.quanticroam.com>

About Parallel Studio

Parallel Studio is a French independent video game studio based in Paris, founded by Ronan Coiffec, Nicolas Bredin & Sébastien Renard, three veterans gathering more than 12 years of experience within the AAA video game industry. The studio is known for developing projects on PC, consoles, smartphones and Virtual/Augmented Reality, with the goal to craft strong immersive experiences, atmospheres and storytelling based on emotions. The studio previously worked on the award-winning indie game White Night, on Dark Days, pioneers of narrative horror games in virtual reality, and recently on EqqO, a poetic game with a multi-layered story.

Parallel Studio is now focusing on its most ambitious and creative project so far, a game which will benefit from a strong narrative aspect, bringing together an original setting and a highly cinematographic dimension.

You can find all the news about Quantic Dream and Parallel Studio on Twitter here: [@Quantic_Dream](#) and [@FromParallel](#).

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